

Working in the 100 square

Remember

A 100 square helps you to count in ones along each row, backwards and forwards, and in tens going up and down each column.

You will need: red and blue counters

Vocabulary

ones, tens, row, column, count, pattern

1	2	3	4	5	6	7	8	9	10
11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50
51	52	53	54	55	56	57	58	59	60
61	62	63	64	65	66	67	68	69	70
71	72	73	74	75	76	77	78	79	80
81	82	83	84	85	86	87	88	89	90
91	92	93	94	95	96	97	98	99	100

Counting on in ones

Counting on in tens

Example

Put two red counters on number 4. Count on five squares, following the arrows across the row. Move one of the counters to the new number.

Put two blue counters on 4, on top of the red one. Count down the column five squares, following the arrows down the column. Move one of the blue counters to the new number.

I counted in

ones

 tens from 4 to 9. I counted in

ones

tens

 from 4 to 54.

Use the red and blue counters again. Start on 2. Count across six squares. Start at 2 again. Count down the column 6 squares.

Complete these sentences to show what you did.

I counted in

ones

tens

 from 2 to

--

.

I counted in

ones

tens

 from 2 to

--

.

Now choose your own start numbers and how many jumps to make.

Complete these sentences to show what you did.

I counted in

ones

tens

 from

--

 to

--

.

I counted in

ones

tens

 from

--

 to

--

.

When you count in rows you always count in

ones

tens

.

When you count up and down a column you always count in

ones

tens

.

Hint: As you count, move the counter one space.

Number pairs to 10

Remember

When you are thinking about number bonds or pairs to 10, it doesn't matter which order you write the numbers, they are the same pair.

Vocabulary

number pairs, number bonds

Find all the numbers pairs for 10.

0	1	2	3	4	5	6	7	8	9	10
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Cross out each number as you use it. Write each number pair twice in the table, just like 0 and 10. Two have already been done for you.

$0 + 10 = 10$				
$10 + 0 = 10$				

Which number could you not use? Write down the number bond for it.

<input type="text"/>	+	<input type="text"/>	= 10
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Oh no! Gremlins have been here and taken some numbers.

Write in the pairs that add to 10. Make sure they all look different.



$2 + 8 = 10$			$4 + \square = 10$	
	$3 + \square = 10$	$6 + \square = 10$		$9 + \square = 10$

Hint: Try reversing the order of the numbers within the pairs to find all the possible pairs.

Number pairs for 100

Remember

Multiples of 10 have 0 in the ones place. Look at the tens digit to find the value of the number.

Vocabulary

multiples, number pairs, number bonds, equals

Here are the multiples of 10 to 100. Two have already been done for you.

10	10	20	30	40	50	60	70	80	90	100
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Find all the pairs of these numbers that add to 100.

Cross out each number as you use it. Write each number pair twice in the table, just like 0 and 100. Some have already been done for you.

$0 + 100 = 100$				
$100 + 0 = 100$				

Which number could you not use? Write down the number bond for it.

	+		=	100
--	---	--	---	-----

Oh no! The gremlins are back!

Write in the pairs that equal 100. Make sure they all look different.



$20 + 80 = 100$			$40 + \square = 100$	
	$30 + \square = 100$	$60 + \square = 100$		$70 + \square = 100$

Hint: Use what you have found out about number pairs to 10 to help you find number pairs to 100.

Count along the number track

Remember

When counting along a number track, don't count the space you are already in.

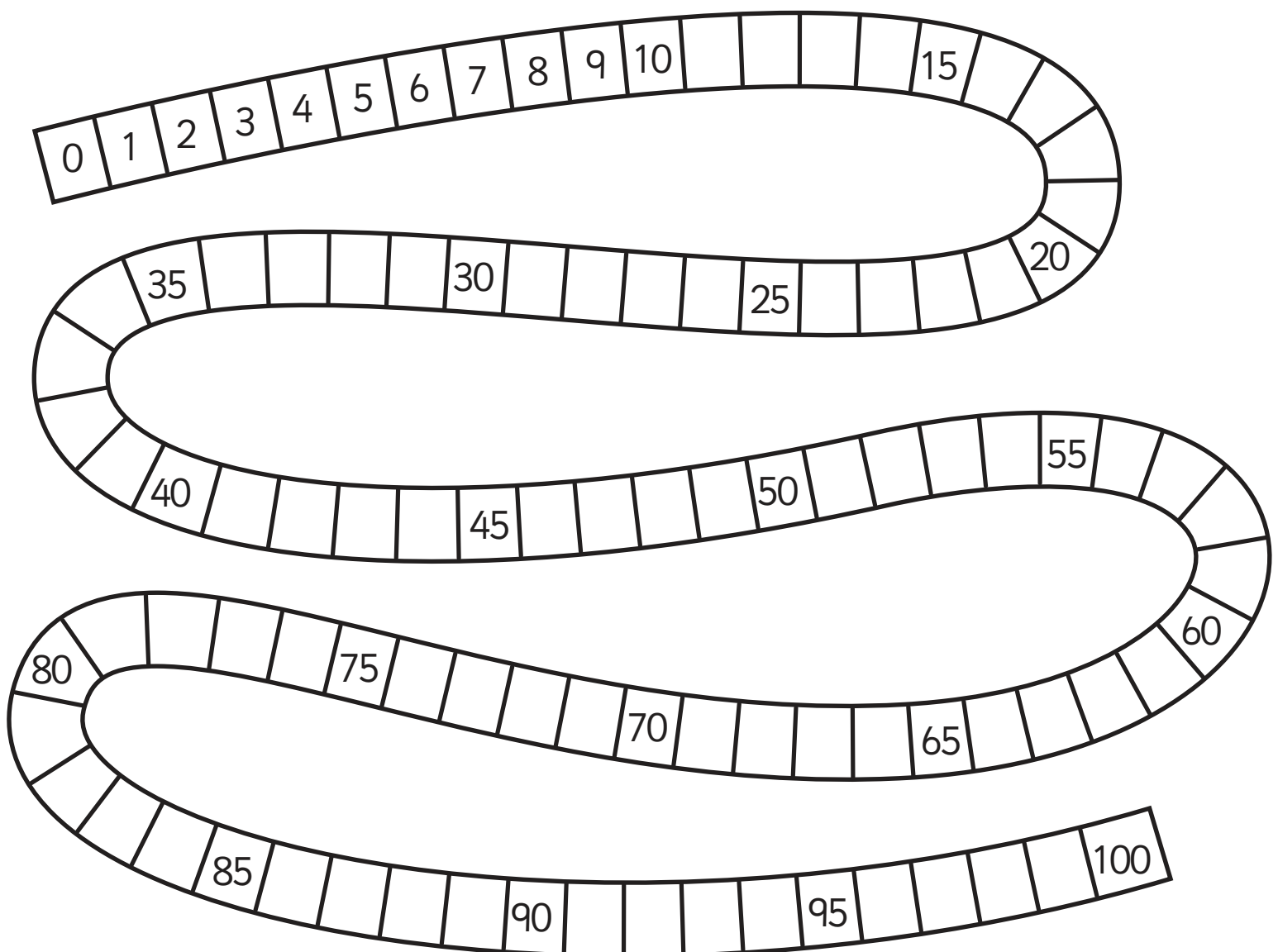
Start at 0, count in fives. Colour the numbers.

Start at 0 on the other track. Count in tens.
 Colour the numbers.

Which numbers are coloured on both tracks?

You will need: resource 1, page 60, a 1–6 dice or resource 2, page 61, a counter for each player

Vocabulary
 number track



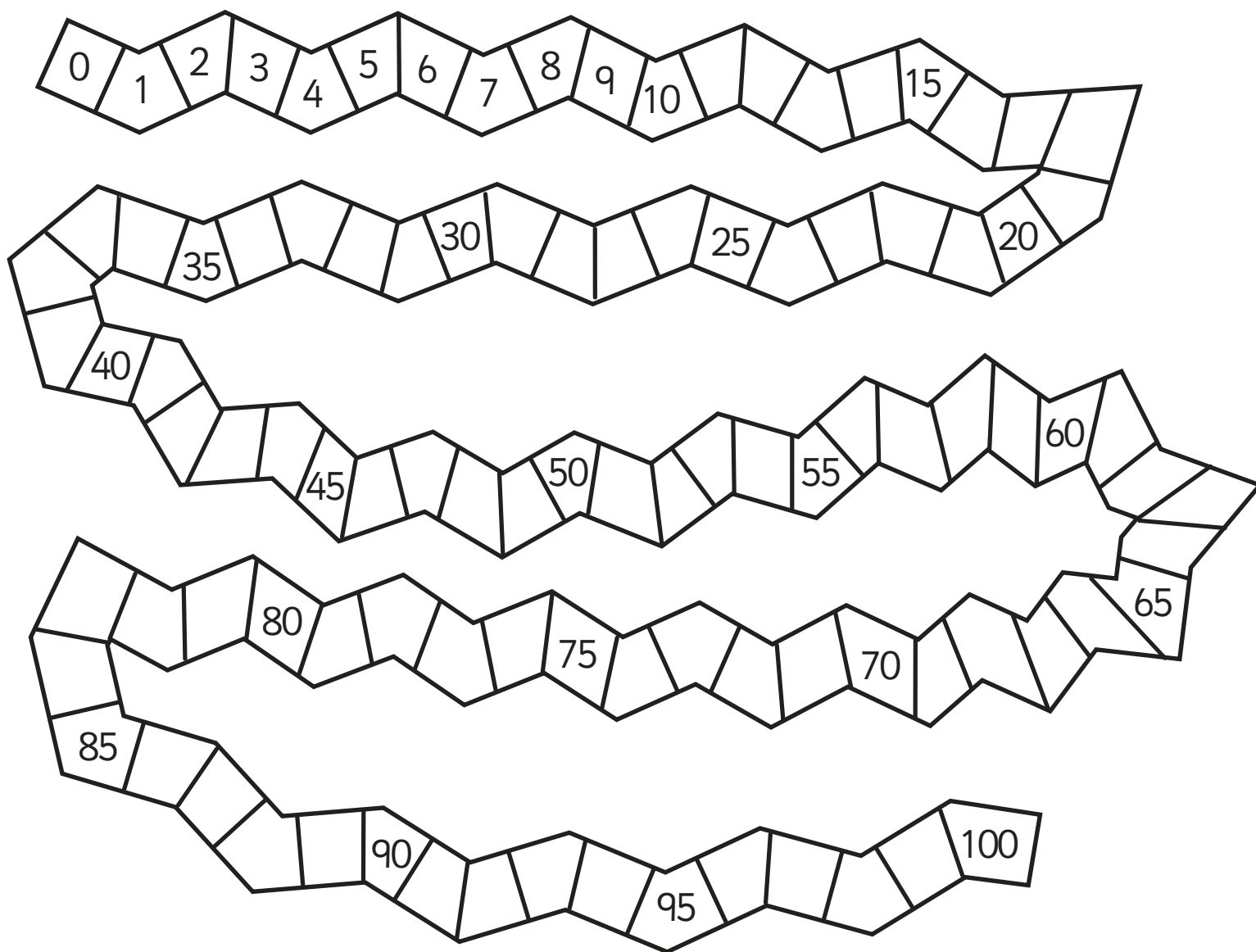
Now use the tracks as a game for two players.

Decide who will have each track.

Place your counter on 0 on your track. Take turns to throw the dice and move that number of spaces. If there is no number in the space you land on, write the number that is missing.

The first player to reach 100 is the winner.

Play the game several times. Did the same player win each time?



Hint: Use a number line or 100 square for support.